

George Mason University
College of Engineering and Computing
School of Computing, Department of Computer Science

CS 580 Introduction to Artificial Intelligence

Meeting time: Friday 10:30 AM – 1:10 PM

Meeting location: Online on Blackboard

Instructor: [Dr. Gheorghe Tecuci](#), Professor of Computer Science

Office hours: Online by appointment, for questions unrelated to the course. Course-related questions will be addressed during the course online meetings and immediately after them.

E-mail: tecuci at gmU dot edu

Graduate Teaching Assistant: Juan Huang, Ph.D. Student

E-mail: jhuang21 at gmU dot edu

Office hours: Online, by appointment

Course Description

Artificial Intelligence is the Science and Engineering domain which is concerned with the theory and practice of developing systems that exhibit the characteristics we associate with intelligence in human behavior, such as reasoning, problem solving and planning, learning and adaptation, natural language processing, and perception. This course presents the basic principles and the major methods of Artificial Intelligence, preparing the students to build complex systems incorporating capabilities for intelligent processing of information. Covered topics include: heuristic search, constraint satisfaction, adversarial search, knowledge representation, logic and probabilistic reasoning, statistical learning, evidence-based reasoning and instructable agents. Students will have accounts on Blackboard and can download the lecture notes by going to courses.gmu.edu and logging in using their Mason ID and passwords. They should also be familiar with Zoom and Microsoft Teams.

Online Teaching and Class Attendance

This is a synchronous online class and your class attendance is required.

Several days before each class meeting the recorded lectures will be posted on Blackboard. Your assignment is to watch them before the meeting.

During the class meetings I will only answer questions about the posted lectures and solve problems to improve your understanding of course material.

Course Topics

- Overview of Artificial Intelligence and Intelligent Agents
- Problem Solving as Search
- Constraint Satisfaction Problems
- Adversarial Search
- Logic and Production Systems
- Resolution and Prolog
- Ontologies

- Semantic Web
- Probabilistic Reasoning Basics
- Bayesian Networks Inference and Learning
- Machine Learning Basics
- Inductive Learning of Decision Trees
- Very Fast Decision Trees
- Neural Networks
- Deep Learning
- Evidence-based Reasoning
- Instructable Cognitive Agents

Outcomes

- Knowledge of and ability to apply uninformed and heuristic search methods;
- Knowledge of and ability to apply knowledge representation and reasoning methods based on first-order logic;
- Knowledge of and ability to apply basic probabilistic reasoning methods;
- Knowledge of and ability to apply basic machine learning methods.

Grading Policy

- Assignments: 20%
- Mid-term exam: 40%
- Final exam: 40%

Absence from the midterm exam and the final exam will not be excused except for doctor-certified sickness on the day of the exam that prevented you from attending. If absence from an exam is unexcused, the grade will be entered as 0.

Assignments Deadline Policy

Assignments are due before the beginning of the class. No late assignments will be accepted because their solution and the grading policy will be discussed in class the day they are due. You should be able to assess your grade at that time.

Monitored Exams

We will employ the LockDown Browser (<https://web.respondus.com/he/lockdownbrowser/>) and the Respondus Monitor (<https://web.respondus.com/he/monitor/>).

Each student must have two devices:

- A computer prepared for Blackboard Respondus (with microphone and video camera connected to the computer).
- A ZOOM connection (may be on a mobile device – phone, iPad or on another computer).

It is strongly recommended that the exams be taken in a quiet, isolated room.

The ZOOM device must point from a short distance to the workplace showing the computer monitor, student body and surroundings.

Each exams have two parts:

- One following strictly the above rules.
- One that allows working out the solution on paper and copying the result in Blackboard.

Exam Dates (mark your calendar)

- Mid-term exam: 3/25/2022
- Final exam: 5/13/2022

Honor Code Policy

Mason is an Honor Code university. You are expected to abide by the [University's honor code](http://oai.gmu.edu/mason-honor-code/) (<http://oai.gmu.edu/mason-honor-code/>), as well as the [CS department Honor Code](http://cs.gmu.edu/resources/honor-code/) (<http://cs.gmu.edu/resources/honor-code/>). Any collaboration between students on assignments or exams is unacceptable.

Required Reading

- Tecuci G., *Lecture Notes in Artificial Intelligence*, 2022 (available on Blackboard)

Recommended Reading

- Russell S., and P. Norvig P., [*Artificial Intelligence: A Modern Approach*](#), Prentice Hall Fourth edition (ISBN-13: 978-0134610993, ISBN-10: 0134610997, 2020) or Third edition (ISBN-13: 978-0-13-604259-4, 2010) or Second edition (ISBN: 0-13-790395-2, 2003).

Other Readings

- Poole D.L. and Mackworth A.K., *Artificial Intelligence: Foundations of Computational Agents*, Cambridge University Press, Second edition 2017.
- Artificial Intelligence and Life in 2030: One Hundred Year Study on Artificial Intelligence, Report of the 2015 Study Panel, September 2016, <https://ai100.stanford.edu/2016-report>
- Tecuci, G., Marcu, D., Boicu, M., Schum, D.A., [*Knowledge Engineering: Building Cognitive Assistants for Evidence-based Reasoning*](#), Cambridge University Press, 2016.
- Witten, I., Frank E., Hall M., *Data Mining: Practical Machine Learning Tools and Techniques*, Morgan Kaufmann, 2011. Free access on-campus from <http://proquest.safaribooksonline.com/book/-/9780123748560>
- Mitchell, T.M., *Machine Learning*, New York: McGraw Hill, 1997. See also 2015-2016 chapters at <http://www.cs.cmu.edu/~tom/NewChapters.html>
- Nilsson J.N., *Artificial Intelligence: A New Synthesis*, Morgan Kaufmann, 1998.
- Luger G., *Artificial Intelligence: Structures and Strategies for Complex Problem Solving*, Addison Wesley, 2009.
- Tecuci G., *Building Intelligent Agents: An Apprenticeship Multistrategy Learning Theory, Methodology, Tool and Case Studies*, Academic Press, 1998.
- Jones T.M., *Artificial Intelligence: A Systems Approach*, Jones and Bartlett Publishers, 2009.

Email Communication

- For all the issues related to the course, always email to both tecuci at gmU dot edu and jhuang21 at gmU dot edu
- You are required to always use your Mason email and include CS580 in the subject.
- Do not send us email through Blackboard.

Mason Email Accounts

Students must activate their Mason email accounts to receive important University information, including messages related to this class.

Office of Disability Services

If you are a student with a disability and you need academic accommodations, please see Dr. Tecuci and contact the Office of Disability Services (ODS) at 993-2474. All academic accommodations must be arranged through the ODS (<http://ds.gmu.edu/>).

Other Useful Campus Resources

- Writing Center: A114 Robinson Hall; (703) 993-1200; <http://writingcenter.gmu.edu>
- University Libraries “Ask a Librarian” <http://library.gmu.edu/ask>
- Counseling and Psychological Services (CAPS): (703) 993-2380; <https://caps.gmu.edu/>

University Policies

The University Catalog, <http://catalog.gmu.edu>, is the central resource for university policies affecting student, faculty, and staff conduct in university affairs. You may also review the University Policy web site, <http://universitypolicy.gmu.edu/>